

## PERSONAL INFORMATION

Valerio Riva

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Skype lotti86

Sex Male | Date of birth 05/06/1986 | Nationality Italian

## WORK EXPERIENCE

MARCH 2018–Present

## Presale activities in Cognitive Area

IBM Italia S.p.A. (<http://www.ibm.it>)

Member of Watson Squad – a team that focus its energies on building cognitive solution based on Watson Services

Development of PoT and PoC solutions for engaging clients

Evangelism's activities (for both colleagues and clients) like:

- Educations on IBM Cloud and DevOps
- Products Training on Watson services
- Workshops on Watson services
- Speeches in conferences

SEPTEMBER 2015–FEBRAURY  
2018

## Cloud Engineer

IBM Italia S.p.A. (<http://www.ibm.it>)

At IBM I play everyday with Javascript and Node developing complex REST services that are highly reliable and tested by automations.

I learned how to use git/travis/jenkins on large projects involving more than one repository and how to deal with new Javascript dialects (ECMA6, Typescript). I'm getting interest on architectural aspects of my job by making proposals and taking part at the design processes.

I manage tasks when the cat is away.

Development of a cloud resource search engine as abstraction layer between different cloud provider / resource brokers.

Development of IBM Bluemix components.

Development of tools to support IBM Bluemix services.

Work in agile team (spotify model) applying devops at its core

JUNE 2015–AUGUST 2015

## Web Developer

gag S.r.l. (<http://www.gag.it>)

Development of websites based on Wordpress CMS

APRIL 2013–JUNE2015

## Game Developer

Interactive Project S.r.l. (<http://interactiveproject.com>)

"Le avventure della famiglia MilleSogni" mobile game for WP8, Android, iOS

- development of 2D and 3D minigames

"OverVolt: crazy slot cars" mobile game for WP8, Android, iOS, FireOS

- development of GUI with NGUI plugin for Unity3D
- development and integration of Unity3D's plugins to support Windows Live, Google Drive, Google Play Center, Google Cloud Messaging, Flurry, Distimo, ZXing Qrcode, ...
- Design of multiplayer system

"MyGPTeam Turbo" mobile game for Android, iOS, FireOS

- development of GUI with NGUI plugin for Unity3D
- development of client networking code (with REST calls and socket).
- Integration of socials plugins and in-app purchase.

"MyGPTeam.com" browser game

- maintenance and development (PHP/MySQL, Javascript)

OCTOBER 2012–MARCH 2013

### Web Developer

*Lynx S.r.l. (<http://www.lynxlab.com>)*

Development and maintenance of an open-source e-learning platform called "ADA" (PHP/MySQL, Javascript)

Development of "OpenLabor", an Android mobile app

JANUARY 2011–JANUARY 2013

### Web Developer

*ColtivareOrto.it*

Services design and development

Various hacks on CodeIgniter (PHP framework) to enhance its features

Wordpress integration

MARCH 2012–SEPTEMBER 2012

**IT engineer**

*Olympus Engineering S.r.l.*

Development of software with C++ and QT framework  
 Development of software on Android platform  
 IBM Tivoli Endpoint Manager  
 IBM Tivoli Remote Control

MARCH 2011–FEBRUARY 2012

**Web Developer**

*Web Service Internet Solutions S.r.l.*

Development of e-commerces and websites with PHP/MySQL, HTML+Javascript

GEN. 2010–GEN. 2011

**Web Developer**

*GaYA S.r.l.*

Development of business software about LeMieNozze.it  
 Prestashop's e-commerce development and customization  
 Development of e-commerces and websites PHP/MySQL, HTML+Javascript

LUG. 2009–MAR. 2010

**Web Developer**

Visual Designers

Development of "fleurluxuryliving.it catalog" website - database, query (MySQL), PHP  
 Development of "domicovecchioni.it" website - database, query (MySQL), PHP, CodeIgniter

**EDUCATION AND TRAINING**

2006–2010

**Bachelor's degree in computer engineering**

Università di Roma Tor Vergata

2001–2005

**Diploma in computer science**

I.T.I.S. H. Hertz

Tutoring, ECDL

**PERSONAL SKILLS**

Languages

Node.js, PHP, MySQL, HTML, CSS, Javascript, C#

Frameworks

React

Softwares

Unity3D, Prestashop, Wordpress

Operative Systems

Windows, MacOS, Ubuntu Linux, Android

**LINGUE CONOSCIUTE**

Mothertongue

Italian

Other languages

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken Interaction	Spoken production	
English	B2	C1	B1	B1	B2

Levels: A1 e A2: Basic user - B1 e B2: Independent user - C1 e C2: Proficient user  
 Common European Framework of Reference for Languages

**Public lectures** **Introduction to development of multiplayer HTML5 games (with Socket.io)** | Codemotion - 28/03/2015

<http://www.slideshare.net/Lotti86/introduction-to-multiplayer-game-development>

**Avoid loss of hair while coding Unity3D plugin for mobile** | Codemotion Tech Meetup - 24/06/2014

<http://www.slideshare.net/Lotti86/codemotion-tech-meetup-36452886>

**Introduction to HTML5 game development (with Phaser.io)** | Codemotion - 12/04/2014

<http://www.slideshare.net/Lotti86/introduction-to-html5-game-development-with-phaser>

**Other skills** Capable of work alone or on team

Fast adoption of new technologies or languages

Strong problem-solving attitude

**Voluntary associations** **Mentor at CoderDojo Roma**

<http://www.coderdojoroma.it/>